

# Towards Efficient and Robust Personalized Adaptation of Large Foundation Models

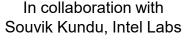
# Peter A. Beerel University of Southern California

June 22, 2025









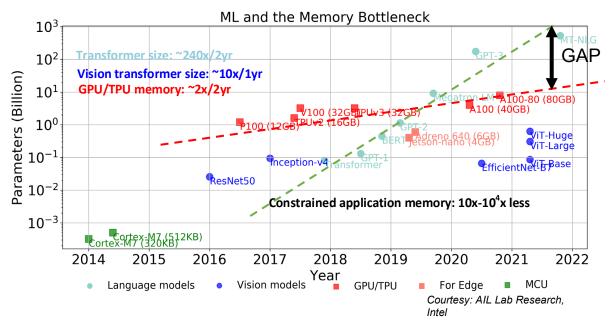


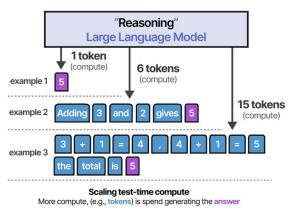






#### **Motivation: Memory Wall Problem of Foundation Models**





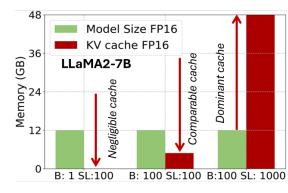


Photo Courtesy: Google Search

B: batch size , SL: Sequence length

Courtesy: AIL Lab Research,
Intel

The rapid growth of LLM parameters is outpacing the increase in GPU memory capacity, and the gap makes model on-device adaptation exceedingly hard

Can we develop a memory efficient model adaptation as opposed to parameter efficiency of LORA?

The emergence of reasoning models and longsequence processing, memory bottleneck intensifies for the traditional transformer-based models

Can we have the performance of transformers while leveraging the benefits of linear attention?



#### Outline: Towards a Comprehensive Solution for Personalized LLMs

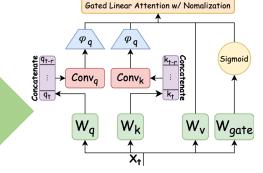
**Personalized:** Demand for adaptive automation

**Efficient** Pre-trained fine-tuning weights  $A0 = N(0, \sigma^2)$  **Memory** Parameter efficient fine-tuning

**Efficient:** For democratized and sustainable deployment

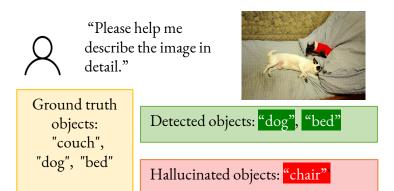
Towards linearattention

LoRA



**Reliable:** For sensitive generative tasks

**Improving** hallucination









# **Adaptive Freezing of Low Rank Adaptation in** Parameter Efficient Fine-Tuning of Large Models



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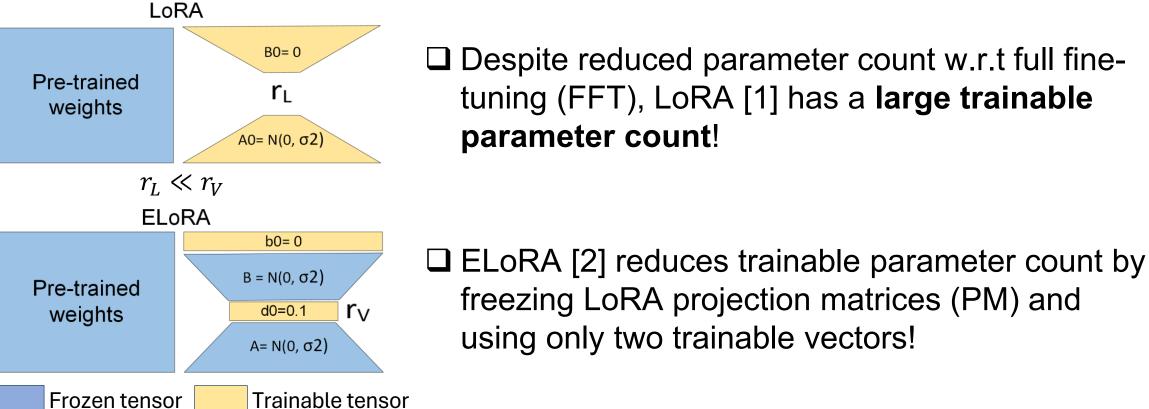
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GitHub link





# Limitations of State-of-the-Art Adapter Based Approaches



ELoRA [2] seems to achieve comparable performance with extremely small number of trainable parameters without any sacrifice.

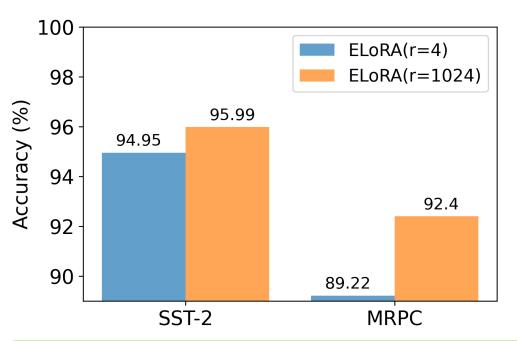




### Limitations of State-of-the-Art Adapter Based Approaches

#### However,

- ☐ ELoRA significantly increases FLOP count for fine-tuning
- ☐ ELoRA with lower rank leads to performance degradation



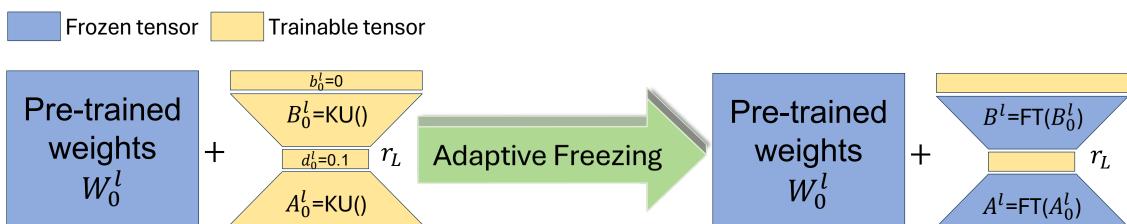
☐ We measured the accuracy of ELoRA with rank (r) of 4 and 1024 on two datasets.

☐ Model with r=4 yields poorer performance

This highlights the accuracy sacrifice in making the PMs untrainable when rank is low





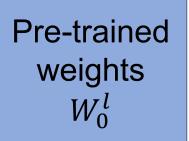


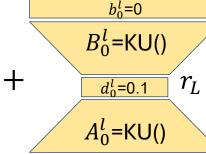
- ☐ AFLoRA starts fine-tuning with trainable PMs and vectors. It adaptively freezes the PMs (but always updates the vectors)!
- ☐ AFLoRA has similar rank as that with LoRA yielding reduced FLOPs!
- ☐ AFLoRA has similar effective trainable parameters as that with ELoRA!
- ☐ Adaptive freezing of AFLoRA potentially avoids overfitting over small dataset!





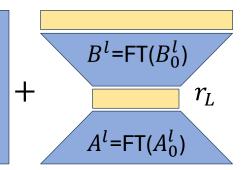






**Adaptive Freezing** 

Pre-trained weights



$$\Lambda_b^l = \operatorname{diag}(b^l) \ \Lambda_d^l = \operatorname{diag}(d^l)$$

**Trainable Projection Matrices** 

$$Y = W_0^l X + \Lambda_b^l B^l \Lambda_d^l A^l X$$

Trainable Vectors

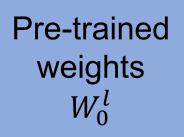
**Frozen Proiection Matrices** 

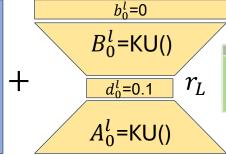
$$Y = W_0^l X + \Lambda_b^l B^l \Lambda_d^l A^l X$$

Trainable Vectors



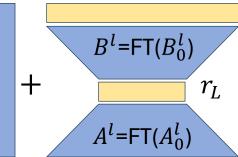






Adaptive Freezing

Pre-trained weights  $W_0^l$ 



**Adaptive Freezing** 

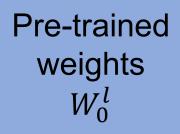
#### We calculate the freezing score as

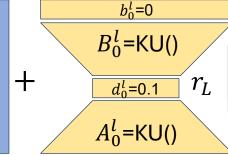
$$\begin{split} I_{A^{l}} &= |\nabla \mathcal{L}(\theta)|, \bar{I}_{A^{l}}^{(t)} = \beta_{1} \bar{I}_{A^{l}}^{(t-1)} + (1 - \beta_{1}) I_{A^{l}}^{(t)} \\ U_{A^{l}}^{(t)} &= \left| I_{A^{l}}^{(t)} - \bar{I}_{A^{l}}^{(t)} \right|, \bar{U}_{A^{l}}^{(t)} = \beta_{2} \bar{U}_{A^{l}}^{(t-1)} + (1 - \beta_{2}) U_{A^{l}}^{(t)} \\ s_{A^{l}}^{(t)} &= mean(\bar{I}_{A^{l}}^{(t)} \circ \bar{U}_{A^{l}}^{(t)}) \end{split}$$

**Freezing score** at iteration t



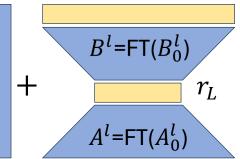






Adaptive Freezing

Pre-trained weights  $W_0^l$ 



Adaptive Freezing

- $\square$  At step t, we freeze the lowest k% of PMs using freezing score
  - $\Box$  The k is calculated from the cubic scheduling [3]
  - $\square$  We set a hyper-parameter  $t_f$  to ensure all PMs freeze after  $T-t_f$  where T is the number of total iteration







### **Experimental Results: Comparision with the SoTA**

#### Results with DeBERTaV3\* on GLUE benchmark

Method	#Params. ↓	CoLA ↑	SST-2↑	MRPC ↑	QNLI ↑	STS-B↑	RTE ↑	MNLI ↑	QQP ↑	Avg. ↑
FFT	184M	69.21	95.64	89.22	93.78	91.59	82.49	89.98/89.95	92.05/89.31	87.82
LoRA (r = 8)	1.33M	69.73	95.57	89.71	93.76	91.86	85.32	90.47/90.46	91.95/89.26	88.38
AdaLoRA	1.27M	70.86	95.95	90.22	94.28	91.39	87.36	90.27/90.30	<b>92.13</b> /88.41	88.83
SoRA (r = 4)	0.47M	71.05	95.57	90.20	93.92	91.76	86.04	90.38/90.43	92.06/ <b>89.44</b>	88.71
ELoRA*	0.16M	70.74	95.18	90.93	93.58	91.08	87.36	90.11/90.22	90.69/87.63	88.53
AFLoRA (r = 4)	0.14M**	72.01	96.22	91.91	94.42	91.84	88.09	89.88/90.17	90.81/87.77	89.23

\*We only apply AFLoRA to the PMs in the FFN and freeze the PMs in attention layers.

#### Results with LLaMA-7B\*\* on complex reasoning task

Method	Model	Low-rank val.	# Params.	GSM8k Acc (%)
LoRA	LLaMA-7B	32	56.1M	37.50
AFLoRA (Ours)	LLaMA-7B	32	17.8M	38.59

\*\*We apply AFLoRA on all the PMs in the models.

#### Results with BART-Large\*\* on summarization task

Method	Model	Low-rank val.	# Params.	CNN/DailyMail (R1/R2)		
LoRA	BART-Large	16	8.65M	43.96/21.06		
AFLoRA (Ours)	BART-Large	16	5.10M	44.31/21.32		

- ☐ AFLoRA fine-tuned models yields *higher performance* compared to the alternatives!
- ☐ AFLoRA fine-tuning requires up to 9.5x fewer average params. than the SoTA 11

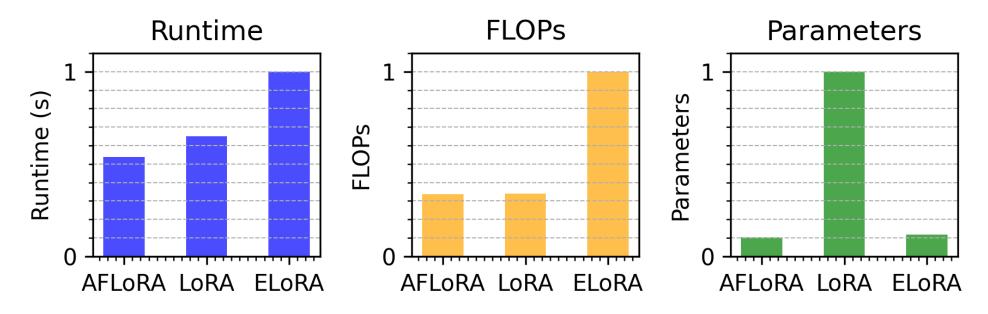






# **Experimental Results: Efficiency Evaluation**

Results with DeBERTaV3\* on GLUE benchmark: System Metrics



<sup>\*</sup>We only apply AFLoRA to the PMs in the FFN and freeze the PMs in the attention layers.

- ☐ AFLoRA yields up to *1.86x* runtime improvement!
- ☐ AFLoRA yields up to 2.96x reduced FLOP!



#### **Summary**

- ☐ Parameter Efficient Fine Tuning (PEFT) is an important approach towards extending the applicability of large language models to a variety of datasets
- □ AFLoRA's adaptive freezing the PMs provides the benefits of trainable PMs with up to 9.5x fewer average trainable parameters than the SOTA
- ☐ Results on a variety of language models with different tasks demonstrate performance, FLOPs, and run-time advantages







# LAWCAT: Efficient Distillation from Quadratic to Linear Attention with Convolution across Tokens for Long Context Modeling



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# **Background - Self Attention**

Most open-source LLMs employ standard softmax-based selfattention as the core token-mixing mechanism.



This architecture has achieved remarkable success across a wide range of tasks, including NLP, CV, and speech understanding.

However, the *quadratic computational complexity* with respect to sequence length remains a significant bottleneck, particularly for deployment on edge devices and in *long-context scenarios*.



#### **Background - Recurrent Model**

Modern recurrent models can be broadly categorized into state space models and linear attention models







**RWKV** 



Flash linear attention

Models can achieve **O(N)** complexity by avoiding explicit pairwise token interactions by propagating compressed memory states across time.

However, pre-training a large-scale recurrent model still demands significant computation resource which hinder widespread adoption.

<sup>[1]</sup> https://tridao.me/blog/2024/mamba2-part1-model/

<sup>[2]</sup> https://wiki.rwkv.com/

<sup>[3]</sup> https://github.com/fla-org/flash-linear-attention

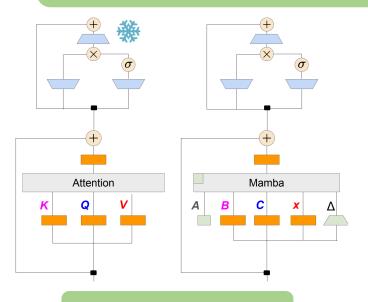




### **Background - Linearization via Distillation**

Recently, some research propose to **convert** existing quadratic transform LLMs into linear complexity LLMs

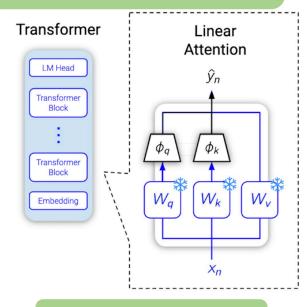
Is there a
way to
efficiently
maintain or
even
extend the
model's
context
length?



LlamaInMamba

Require ~20% of the original pre-training tokens

Retains half of attention layers



LoLCATs

Perform well only on the tasks with sequence lengths similar to the training data.

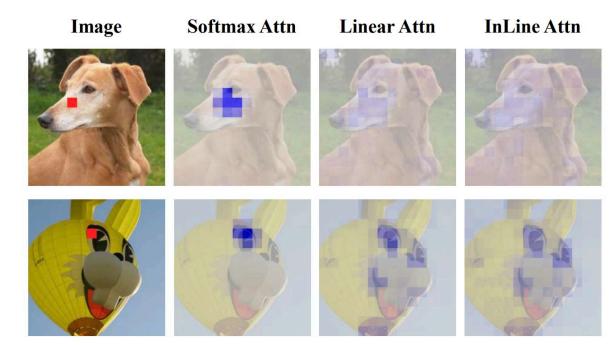






## Motivation - The Local Modeling in Self-Attention

Attention mechanism is famous for its large receptive field and outstanding long-range modeling capability. But, [1] find that effective local modeling is crucial for its effectiveness.



Softmax attention exhibits strong local bias.

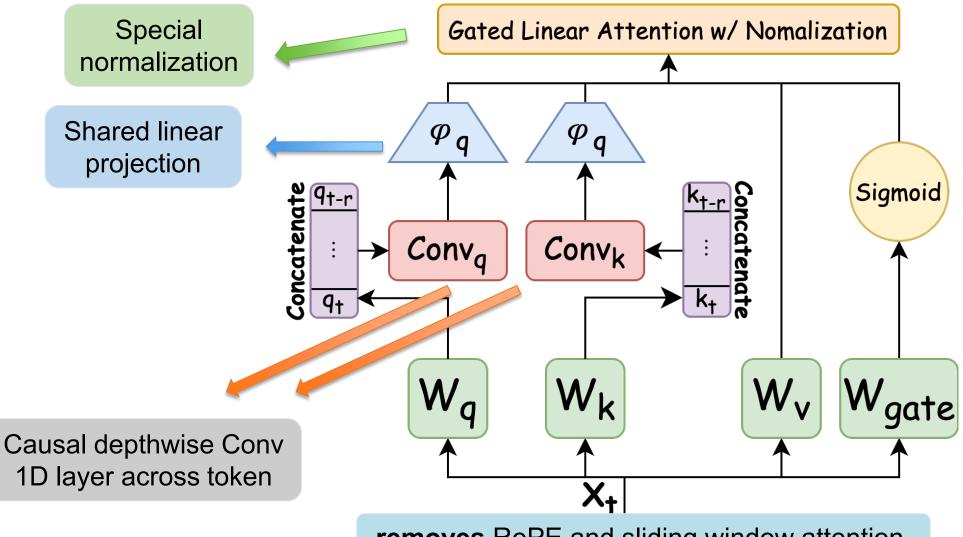
Linear and InLine Attn. yield meaningful Attn. dist., but focus more on global modeling.

Increasing local bias may enhance the expressive power of linear attention





#### **LAWCAT - Linear Attention with Convolution across Tokens**

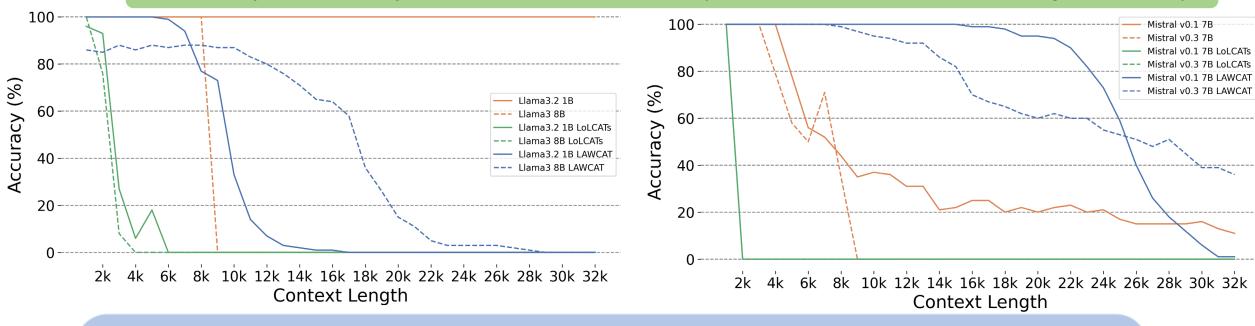






# **Results - Passkey Retrieval**

Accuracy on passkey retrieval from 1k to 32 k (distill and fine-tune on 1k-length dataset)



For Llama3 8B, our LAWCAT can extend the effective context length from 8k to ~11k. For Llama3.2 1B, LAWCAT also can preserve the performance until 9k.

For Mistral v0.1 7B and Mistral v0.3 7B models, our LAWCAT can extend the effective context length to ~23k/15k respectively.





# Results - S-NIAH 1&2&3(distill and fine-tune on 1k-length)

	S-NIAH-1			S-NIAH-2				S-NIAH-3			
	(pass-key retrieval)				(number in haystack)				(uuid in haystack)		
	1K	2K	4K	8K	1K	2K	4K	8K	1 <b>K</b>	2K	4K
Pre-trained Model											
DeltaNet-1.3B	97.4	96.8	99.0	98.8	98.4	45.6	18.6	14.4	85.2	47.0	22.4
Mamba2-1.3B	99.2	98.8	65.4	30.4	99.4	98.8	56.2	17.0	64.4	47.6	4.6
Gated DeltaNet-1.3B	98.4	88.4	91.4	91.8	100.0	99.8	92.2	29.6	86.6	84.2	27.6
Distilled Model	Pre-trained Model: Llama3.2-1B										
LoLCATs	100	84	0	0	84	44	0	0	72	24	0
Ours	100	100	100	80	100	96	88	48	56	44	24
	Pre-			-trained Model: Llama3-8B							
LoLCATs	100	4	0	0	92	4	0	0	84	24	0
Ours	100	100	96	80	100	92	84	32	80	88	60

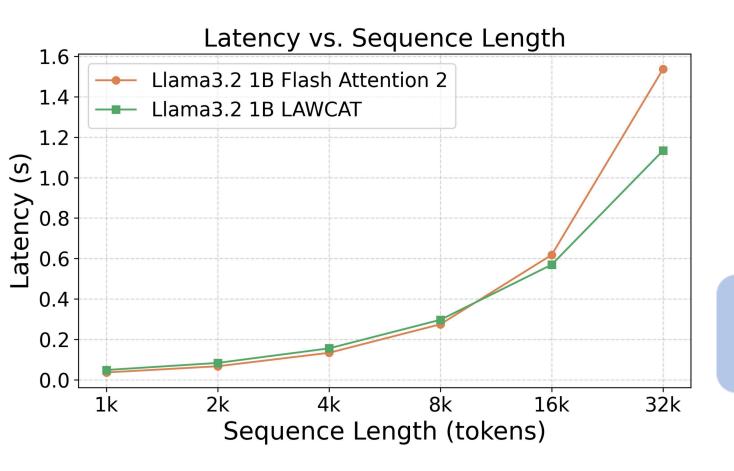
Even if we only distill&ft the model on 1k-length dataset with S-NIAH-3 format, our LAWCAT models can generalize the performance to other tasks

Our LAWCAT demonstrates superior robustness to increasing input lengths, with notably smaller performance drops than other SoTAs





# Results – Latency Benchmark (Prefill stage)



From 1k to 8k sequence length, the Transformer model exhibits slightly lower latency than LAWCAT.

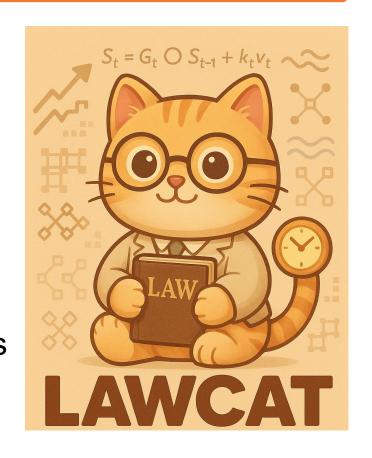
However, beyond 8k, LAWCAT becomes increasingly more efficient, with the latency gap widening as the input length grows.





#### **Summary**

- □ We propose a novel distillation framework, LAWCAT, which leverage Conv across time and GLA with normalization to approximate the transformers.
- □ Our LAWCAT framework enables efficient linearization while maintaining competitive performance and exhibits strong robustness to long context.



☐ Future work may focus on more effective integration with sliding window attention, which holds promise for further enhancing performance.



# Hallucinations in Vision-Language Models through Image-Guided Head Suppression





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#### Hallucinations in VLMs

#### **Image Captioning**

"Please help me describe the image in detail."



Ground truth objects: "couch", "dog", "bed"

Detected objects: "dog", "bed"

Hallucinated objects: "chair"

LLaVa-1.5: "The image features two dogs lying on a bed, one on the left side and the other on the right side. They appear to be relaxed and comfortable, possibly sleeping or resting. The bed is covered with a blue blanket, providing a cozy environment for the dogs.\n\nIn addition to the dogs, there is a chair located in the background, positioned behind the bed. The scene captures a peaceful and restful moment shared between the two dogs."

#### Visual Q/A

"Is there a spoon in the image?"



LLaVa-1.5: "No, there is no spoon in the image. The man is eating a donut, not using a spoon."



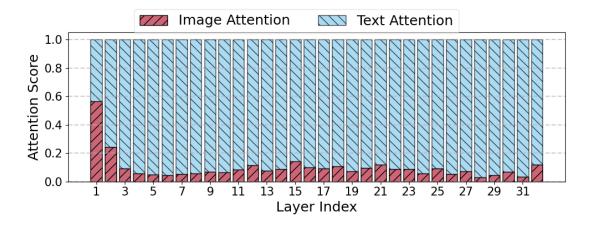
#### Why Do Vision-Language Models Hallucinate?

**Prompt:** "A chat between a curious human and an artificial intelligence assistant. The assistant gives helpful, detailed, and polite answers to the human's questions. USER: <image> Please help me describe the image in detail. ASSISTANT:"

576 image tokens

49 text tokens

- Image tokens receive <10% of total attention from layer 3, while constituting ~76-92% of the input
- This causes the model to ignore the context provided by image (taken as the "fact"), potentially leading to hallucinations







### **Existing Methods**

#### Training-based Methods

- ☐ Factually-Augmented RLHF:
  Reinforcement Learning from
  Human Feedback
- ☐ FGAIF: Reinforcement Learning using fine-grained AI feedback
- ☐ LACING: separate attention streams for visual and textual inputs

Training-based Methods require largescale resources (e.g., 8× A100 GPUs with 40GB memory each)

#### Training-free Methods

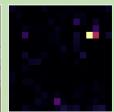
□ VCD: contrastive decoding between original and distorted visual inputs



Courtesy: VCD

- ☐ PAI: contrastive decoding with and without image priors and increased attention to image tokes
- □ DAMRO: contrastive decoding between entire image and only outlier visual tokens





Courtesy: DAMRO

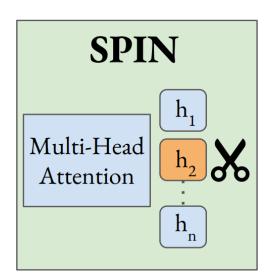
Training-free methods use contrastive decoding for hallucination reduction incurring additional latency overhead (~2X)!!





# SPIN: SuPpressing image INattentive heads (Our Approach)

- We observe that hallucination in LVLMs often stems from specific attention heads exhibiting insufficient attention to visual input, which we refer as "image-inattentive heads"
- □ We present SPIN, SuPpressing image INattentive heads, a training-free method to reduce hallucinations incurring no computational or latency overhead
- ☐ SPIN dynamically suppresses attention heads for each input token, reducing the attention imbalance and enhancing model performance







#### **SPIN Multi-head Attention**

- To suppress problematic attention heads, we introduce masked multi-head attention (MHA)
- $\square$  We use a dynamic mask  $m_i$  for each attention head i, where  $m_i$  is obtained based on the attention of the current text query token  $q_i$  to key vision tokens
  - o  $m_i$  = 1: the head is kept intact
  - o  $m_i = \alpha$ : head suppressed using suppression factor  $\alpha$
  - $\alpha$  = 0: the head is completely suppressed or pruned

$$A_v = A_{tot}[I_{ ext{start}}:I_{ ext{end}}], \quad A_{tot} = q^i K^{iT}$$
 $m_i = egin{cases} 1 & ext{if } i \in ext{top-K}(\sum_{j=1}^{N_v} A_v[j]) \\ lpha & ext{otherwise} \end{cases}$ 
 $MHA_{Q,K,V,m} = egin{cases} H \\ \bigoplus_{i=1}^{H} (m_i \cdot h_i) \end{pmatrix} W_o$ 





#### **CHAIR Evaluation for Image Captioning**

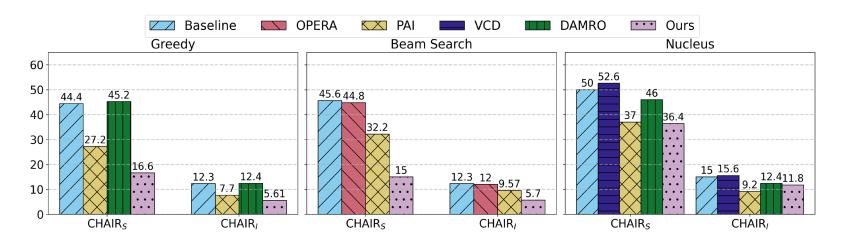
Model	Method	Layers	$\mid r \mid$	$  \alpha$	$  \mathbf{C}_S  $	$\mathbf{C}_I$	F1
I I -374	Baseline	_	_	-	44.4	12.3	77.8
	PAI	_	-	-	27.2	7.7	76.8
LLaVA- 1.5(7B)	DAMRO	_	-	-	45.2	12.4	77.8
1.5(7 <b>b</b> )	SPIN	1~32	0.05	0.08	26.4	7.6	77.6
	SPIN	1~32	0.05	0.01	16.6	<b>5.6</b>	74.6
	Baseline	-	-	-	41.4	10.9	78.9
LLaVA-	PAI	-	-	-	37.4	9.2	79.2
1.5(13B)	DAMRO	-	-	-	41.2	11.0	78.7
1.5(15 <b>B</b> )	SPIN	1~16	0.10	0.0	30.6	8.3	<b>79.6</b>
	SPIN	1~20	0.10	0.0	29.2	<b>7.9</b>	79.1
	Baseline	_	-	-	31.4	11.1	70.6
Miniant 1	PAI	-	-	-	19.8	8.4	69.7
Minigpt4	SPIN	1~16	0.18	0.0	21.0	<b>6.2</b>	68.8
	SPIN	1~16	0.18	0.05	<b>17.6</b>	8.4	68.4
	Baseline	-	-	_	46.2	11.7	76.5
Qwen-	PAI	_	-	-	45.0	11.3	76.6
VL	SPIN	1~20	0.30	0.08	29.6	8.5	<b>78.0</b>
	SPIN	1~20	0.30	0.001	24.8	<b>7.8</b>	76.7

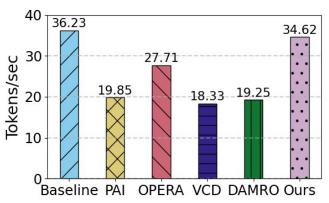
- □ A lower C<sub>s</sub>/C<sub>I</sub> score indicates fewer hallucinated objects, while a higher F1 indicates higher caption accuracy
- □ Problematic heads typically lie in the first 16 to 20 layers, but are uniformly distributed across all layers for LLaVA-7B
- ☐ r ranges from 5% (LLaVA-7B) to 30% (Qwen-VL), indicating specialized heads in LLaVA vs. distributed head functionality in Qwen-VL





#### **CHAIR Evaluation for Different Decoding Methods**





- ☐ While SPIN can be applied irrespective of the decoding strategy, it is more effective for greedy and beam-search decoding, due to the variability in token selection for nucleus sampling
- ☐ SPIN reduces hallucination scores up to 3x over baseline and existing methods
- ☐ SPIN achieves the **highest throughput** among SoTA approaches, while achieving throughput performance close to baseline



# **Qualitative Comparison of Image Captions**

"Please help me describe the image in detail."



LLaVa-1.5: The image features two dogs lying on a bed, one on the left side and the other on the right side. They appear to be relaxed and comfortable, possibly sleeping or resting. The bed is covered with a blue blanket, providing a cozy environment for the dogs. In addition to the dogs, there is a chair located in the background, positioned behind the bed. The scene captures a peaceful and restful moment shared between the two dogs.

**SPIN:** The image features two dogs lying on a bed, with one dog being a white dog and the other being a black dog. The white dog is lying on the left side of the bed, while the black dog is lying on the right side. Both dogs appear to be sleeping or resting, possibly enjoying each other's company. The bed is covered with a blanket, providing a comfortable surface for the dogs to lay on.



"Is there a spoon in the image?"



LLaVa-1.5: "No, there is no spoon in the image. The man is eating a donut, not using a spoon."

**SPIN**: "Yes, there is a spoon in the image."



#### **Summary and Conclusions**

□ Adaptively freezing LoRA projection matrices can reduce computation and overfitting when fine-tuning the LLMs for downstream tasks

☐ Using the LAWCAT framework, we can efficiently distill pre-trained transformer-based models into linear attention model while maintaining long context ability and less latency, making it well-suited for edge deployment

□ Reliable deployment of vision foundation models can be achieved at no additional cost through identification and suppression of problematic heads